

Test Chart

Compare your Rating with the Difficulty

Some possible Disadvantages

- Rating is Worst than Difficulty
- Rating is Worst than Difficulty by 5+, 10+, 15+, 20+...
- Using Inappropriate Tool, Inferior Quality Tool
- Bad Weather
- Blindness, Darkness, Fog, Smoke
- Using Off-Hand
- In Water, Encumbered, Restrained
- Distracted
- Doubtful Story on Social Encounter
- Disadvantageous Position
- Attacked 3 vs 1
- Blind Firing, Call Shot
- Fast-Moving Target
- Fast-Moving Attacker
- Opponent Behind Cover, Firing into Melee
- Firing Outside Weapon Range
- Opponent Prone at Distance
- Small Target
- Target at Long Range

Some possible Advantages

- Rating is Better than Difficulty
- Rating is Better than Difficulty by 5+, 10+, 15+, 20+...
- Using Superior Quality Tool
- Assisted
- Player Have Good Arguments on Social Encounter
- Advantageous Position
- Attacking an Unaware Opponent
- Attacking From Behind
- Attacking 3 vs 1
- Opponent Prone at Close Range
- Restrained or Immobile Target
- Aiming During Previous Round
- Large Target
- Point Blank

An Advantage and a Disadvantage negate each other.

Calculate what's remaining.

